

Title	BIG LUDO
Duration	15-45 minutes.
Nr of participants	4-20
Logistics (space, materials...)	A versatile space for creating a playboard, whether by painting on a mat or selecting objects that serve as the board, such as a large dice or various visual aids like picture cards for performances.
Precautions	Prepare participants for potential physical contact and the possibility of incorporating some form of performance in the game.
Objectives	
Preparation	Prepare the playboard using a painted mat or any suitable material you can find for the purpose.
Description	The instructor initiates by dividing the group into four smaller teams, each assigned to a specific color-coded corner (Green, Yellow, Blue, Red). The primary goal is to relocate game pieces from their nests to the center of the playboard. If a participant lands on a square occupied by another player, they must push that player back to their nest. Some squares on the board feature symbols that prompt participants to perform actions corresponding to the displayed symbol.
Guidelines for the facilitator	<p>Team Engagement:</p> <ul style="list-style-type: none"> Encourage active participation and engagement within each color-coded team. Ensure all participants are involved in strategizing and executing moves to achieve the common goal of relocating game pieces to the center. <p>Fair Play and Sportsmanship:</p> <ul style="list-style-type: none"> Emphasize the importance of fair play and good sportsmanship. Remind participants to adhere to the rules, promoting a positive and respectful atmosphere even when interacting with opponents. <p>Adaptability and Creativity:</p> <ul style="list-style-type: none"> Foster adaptability by encouraging teams to adjust their strategies based on the dynamic nature of the game. Promote creativity by motivating participants to think innovatively when encountering symbol-triggered

	actions, adding an element of unpredictability to the game.
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